Jamal Aartsen

Personalia

Jamal Aartsen

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repositories

Skills

- Swift, UIKit, SwiftUI
- MVVM, VIP, Clean Architectuur, MVP
- Cocoapods, Swift Package Manager
- Dependency Injection (Swinject, Resolver)
- Unit testing
- Xcode
- Figma, Adobe XD
- Git
- Agile (SCRUM), Jira

Profile

In recent years, I've developed a strong foundation in Swift and UIKit as an iOS developer, complemented by experience in SwiftUI and Xcode. I have worked on various projects for diverse clients, utilizing architectures such as MVVM, VIP, Clean Architecture, and MVP. For each project, I applied Dependency Injection to keep the codebase modular and flexible, using tools like Swinject and Resolver. I manage third-party libraries with CocoaPods and Swift Package Manager. Additionally, I have extensive experience with SCRUM and working in multidisciplinary teams, contributing to efficient and well-coordinated collaboration. I also have solid knowledge of version control with Git.

Education

Bachelor ICT: Software Engineering   **2017 - 2022**
Amsterdam University of Applied Sciences, Amsterdam
During this course, I carried out several projects ranging from web development to app development.

Havo   **2011 - 2017**
Lyceum aan zee, Den Helder
E&M (Economy and society) profile

Work experience

iOS Developer   **feb 2022 - nov 2024**
Triple, Alkmaar

During my working period at Triple, I worked on the following projects:

Delta
For Delta, I worked on the self-service app, where we used a backend-to-frontend architecture. My responsibilities included building new features in both the Kotlin Multiplatform backend and the iOS frontend (using MVP).

Omroep Brabant
I was responsible for adding new features for the iOS app. For this, I used the VIP and Clean Architecture in Swift and UIKit.

ESPN
Here, I was responsible for adding GDPR at various places in the project (Objective-C).

Ajax
Here I was responsible for fixing bugs.

Graduate internship
During my graduate internship, I researched ways in which a mobile app could support people in coping with social anxiety disorder. I also developed a Proof of Concept app in Kotlin.

Languages

Dutch ●●●●●

English ●●●●○

Features

■ Go-getter

■ Helpful

■ Independent

Hobbies and interests

■ Sports (Fitness, soccer)

■ Watching series/movies

■ Walking

■ Fantasy worlds

Production worker **feb 2020 - feb 2021**
Koninklijke Vezet B.V., Warmenhuizen

Stagiair Android Developer **sep 2019 - jan 2020**
Nakko B.V., Diemen

Courses

Project moderation **jan 2023**

Other skills

■ Kotlin, Java

■ Gradle

■ IntelliJ, Android Studio, Visual studio code

■ React, NextJS, Javascript, HTML5, CSS